I actually know a lot more than I thought I would understand in the beginning. It really taught me how to problem solve. I think I was definitely more design centric than function centric. I would think of an idea and be too intimidated to attempt it but after a tunnel of google searches I’d remotely find a vague solution and work for it from there. <https://www.w3schools.com/howto/howto_js_draggable.asp> Was mainly where I figured out how to drag all my pictures and objects.

I was actually surprised how hard the design aspect was rather than the functionality part. The functionality part was just a lot of trial and error but once I got a hold of it, it was easy to replicate. But all the boxes and page I designed, it literally took me hours to perfect each element. I also referenced all of my previous homework. I realized collaboration helped as well. A lot of times I would reference my friends’ previous projects and they may have learned how to debug something better than I did so they’d teach me how to do it or they’d understand a concept better than I and would teach me how to do the concept as well. Honestly building upon projects is really what helps me learn more and more things and creting and messing around with my website on my own time is really what helps me learn new things.